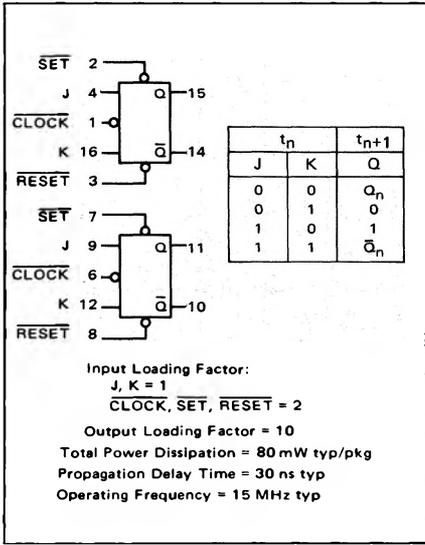


DUAL J-K FLIP-FLOP

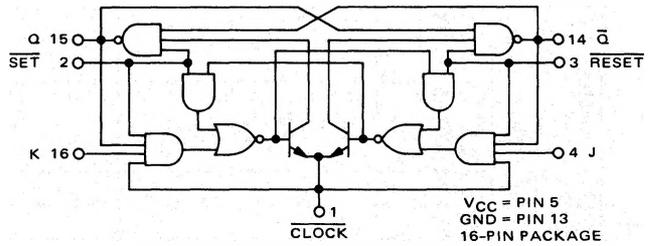
MC5400/7400 series

**MC7476P\***

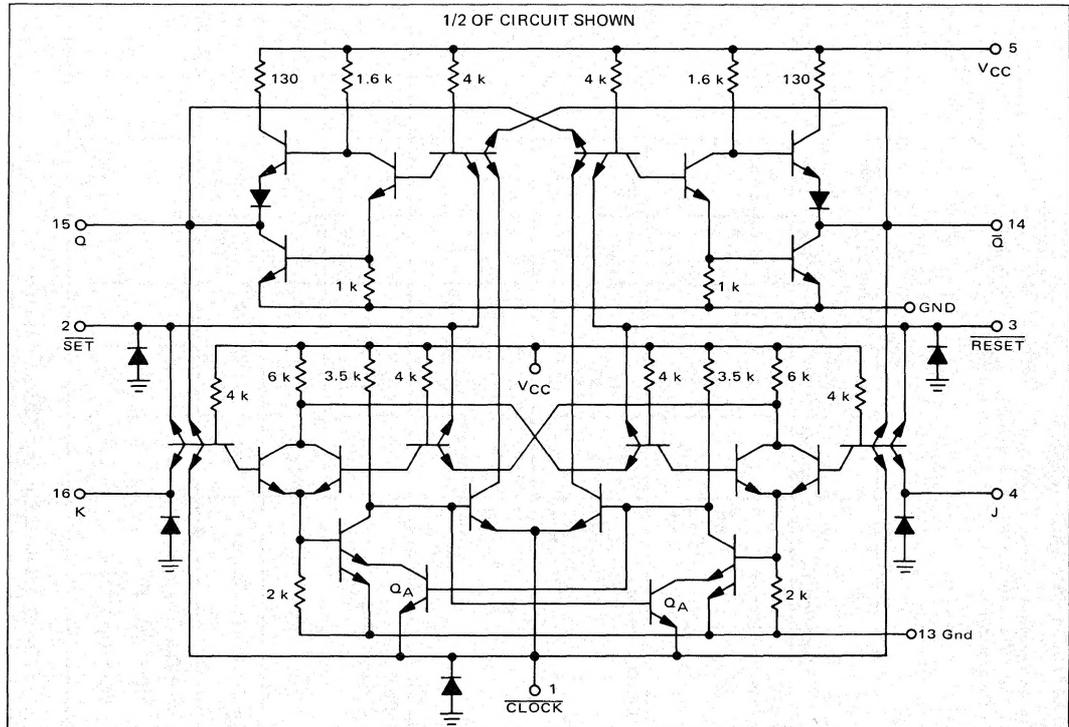
This negative-edge-clocked dual J-K flip-flop operates on the master-slave principle. The device is quite useful for simple registers and counters where multiple J and K inputs are not required. Available only in the 16-pin package, this device provides both SET and RESET inputs on both flip-flops in the package.



LOGIC DIAGRAM  
(1/2 OF DEVICE SHOWN)



\* P suffix = 16-pin plastic package (Case 612)  
See General Information section for package outline dimensions.





OPERATING CHARACTERISTICS

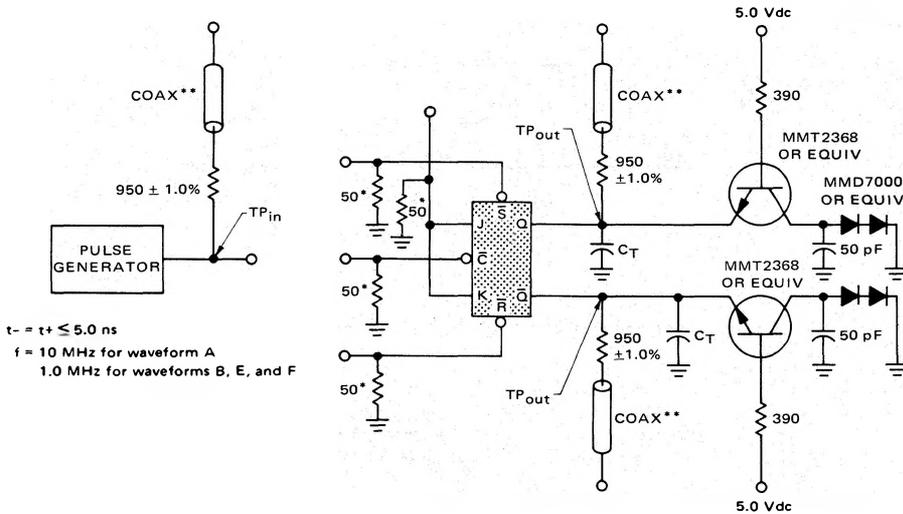
Data must be applied to the J-K inputs while the clock is low. When the clock input goes to the positive logic "1" state, the data at the J and K inputs is transferred to the master section, where it is stored until the clock changes to the positive logic "0" state. Data at the J and K inputs must not be changed while the clock is high. When the clock returns to the positive logic "0" state, information in the master section is transferred to the slave section.

Application of a logic "0" to the RESET input will force the Q output to the logic "1" state. The RESET input overrides the clock.

Since no charge storage is involved in this flip-flop, rise and fall times are not important to its operation. Clock fall times as long as 1.0 μs will not adversely affect the operation of the flip-flop. The clock pulse need only be wide enough to allow the data to settle in the master section. This time, which is the setup time for a logic "1", is 20 ns minimum.

Transistors Q<sub>A</sub> have been added to the standard flip-flop circuit to protect the device against negative clock transients. This addition prevents both outputs from changing to the logic "1" state when transients in excess of -2.0 V appear at the clock.

SWITCHING TIME TEST CIRCUIT



$t_r = t_f \leq 5.0 \text{ ns}$   
 $f = 10 \text{ MHz}$  for waveform A  
 $1.0 \text{ MHz}$  for waveforms B, E, and F

Two pulse generators are required and must be slaved together for testing SET and RESET. Only one pulse generator is required for J, K, and CLOCK tests.

\* Resistor used only when that input is under test.

\*\* The coax delays from input to scope and output to scope must be matched. The scope must be terminated in 50-ohm impedance. The 950-ohm resistor and the scope termination impedance constitute a 20:1 attenuator probe. Coax shall be CT-070-50 or equivalent.

$C_T = 15 \text{ pF}$  = total parasitic capacitance, which includes probe, wiring, and load capacitances.

# MC7476P (continued)

## OPERATING CHARACTERISTICS (continued)

### TEST PROCEDURES

(Letters shown in test columns refer to waveforms.)

TEST	SYMBOL	INPUT				Q	$\bar{Q}$	LIMITS		
		$\bar{C}$	J, K	R	S			Min	Max	Unit
Toggle Frequency	$f_{Tog}$	A	A	2.4 V	2.4 V	†	†	10	–	MHz
Turn-On Delay	$t_{pd-}$	B	B	2.4 V	2.4 V	C	C	–	50	ns
Turn-Off Delay	$t_{pd+}$	B	B	2.4 V	2.4 V	D	D	–	50	ns
Turn-On Delay	$t_{sd-}$	2.4 V	2.4 V	E	F	G	H	10	50	ns
Turn-Off Delay	$t_{sd+}$	2.4 V	2.4 V	E	F	G	H	10	50	ns
Enable Voltage	$V_{EN}$	B	2.0 V	2.4 V	2.4 V	†	†	†	–	–
Inhibit Voltage	$V_{INH}$	B	0.8 V	2.4 V	2.4 V	‡	‡	‡	–	–

†Output shall toggle with each input pulse.

‡Output shall NOT toggle.

### VOLTAGE WAVEFORMS AND DEFINITIONS

